

# Fast Simulation Using Generative Adversarial Networks in LHCb

Lucio Anderlini, Maksim Artemev, Denis Derkach, Nikita Kazeev, Ruslan Khaidurov,  
Artem Maevskiy, Fedor Ratnikov, Andrey Ustyuzhanin, Egor Zakharov  
On behalf of the LHCb collaboration

3rd IML Machine Learning Workshop  
15-18 April 2019  
CERN



# Outline

- **Typical simulation workflow**
  - Where GANs can be used?
- **Fast Simulation with GANs in context of LHCb**
  - GANs for calorimeter
  - GANs for the Cherenkov detectors

# Typical simulation workflow



- One may imagine any part of this chain to be replaced by GAN

# Typical simulation workflow



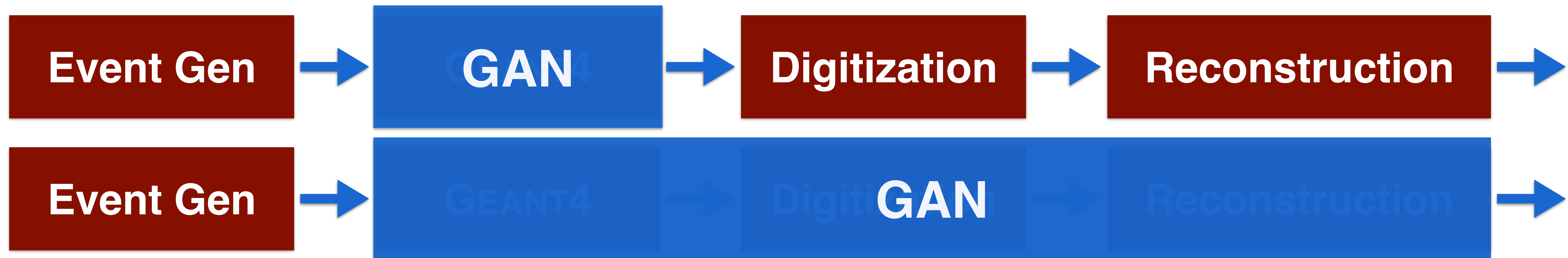
- One may imagine any part of this chain to be replaced by GAN
- Here we demonstrate two approaches:



# Typical simulation workflow

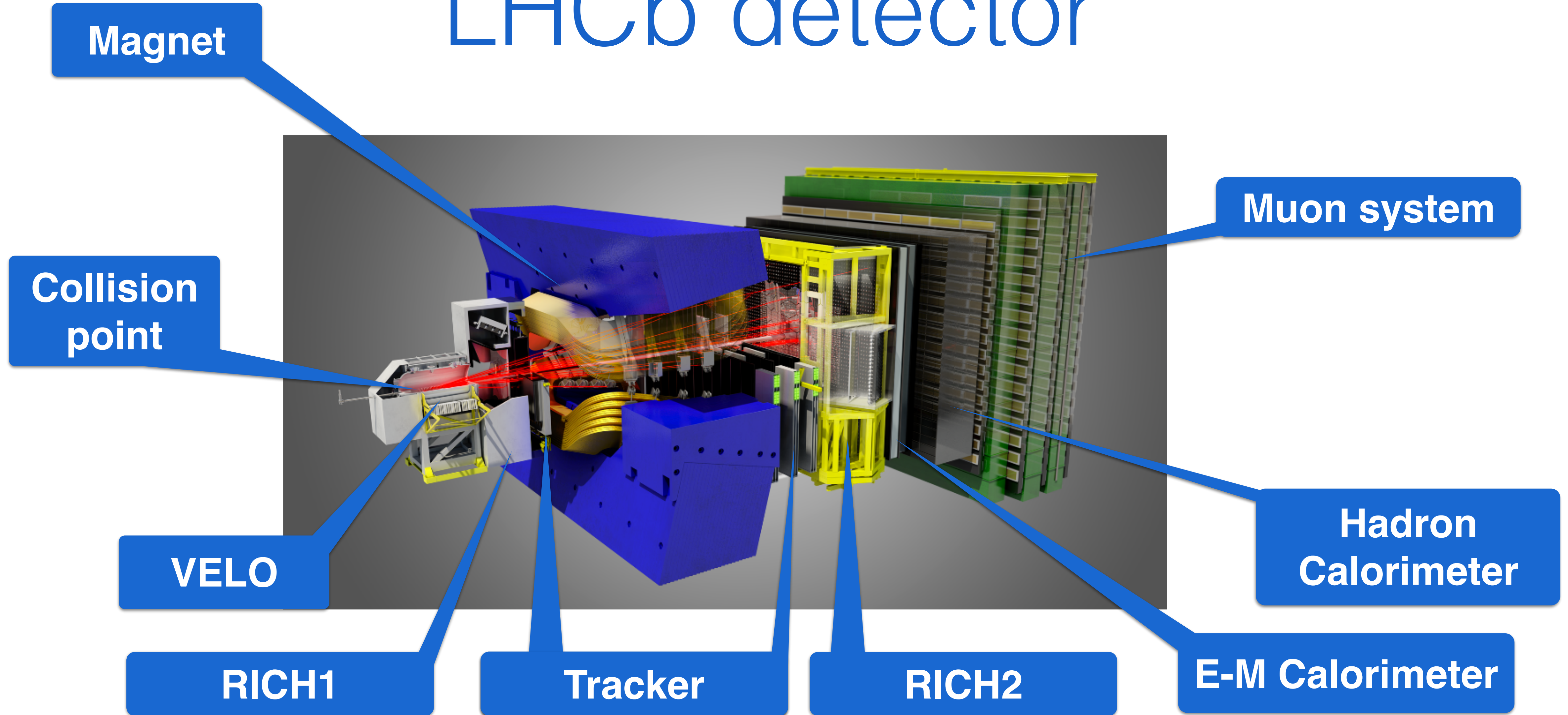


- One may imagine any part of this chain to be replaced by GAN
- Here we demonstrate two approaches:



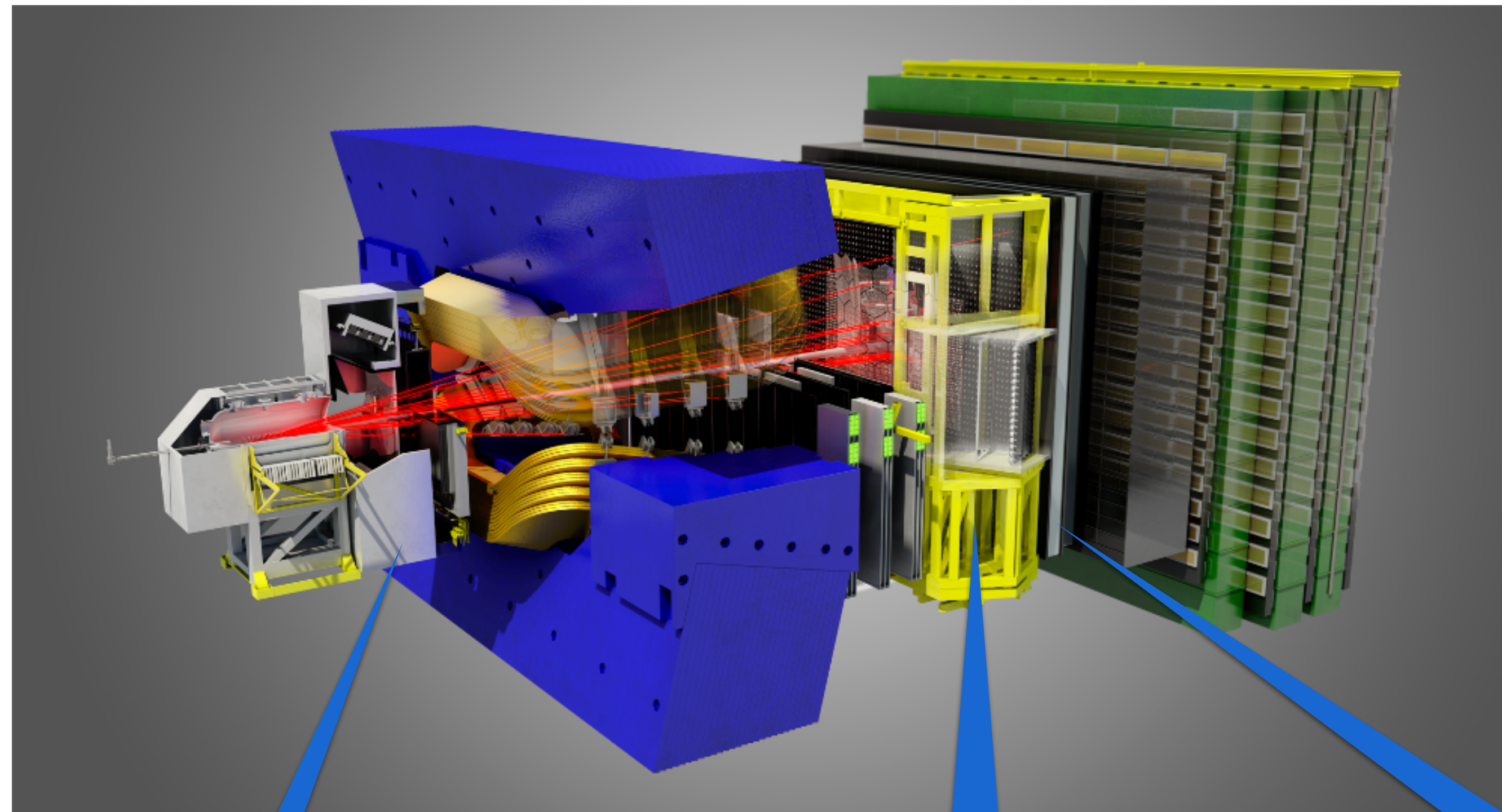


# LHCb detector





# LHCb detector



**RICH1**

**RICH2**

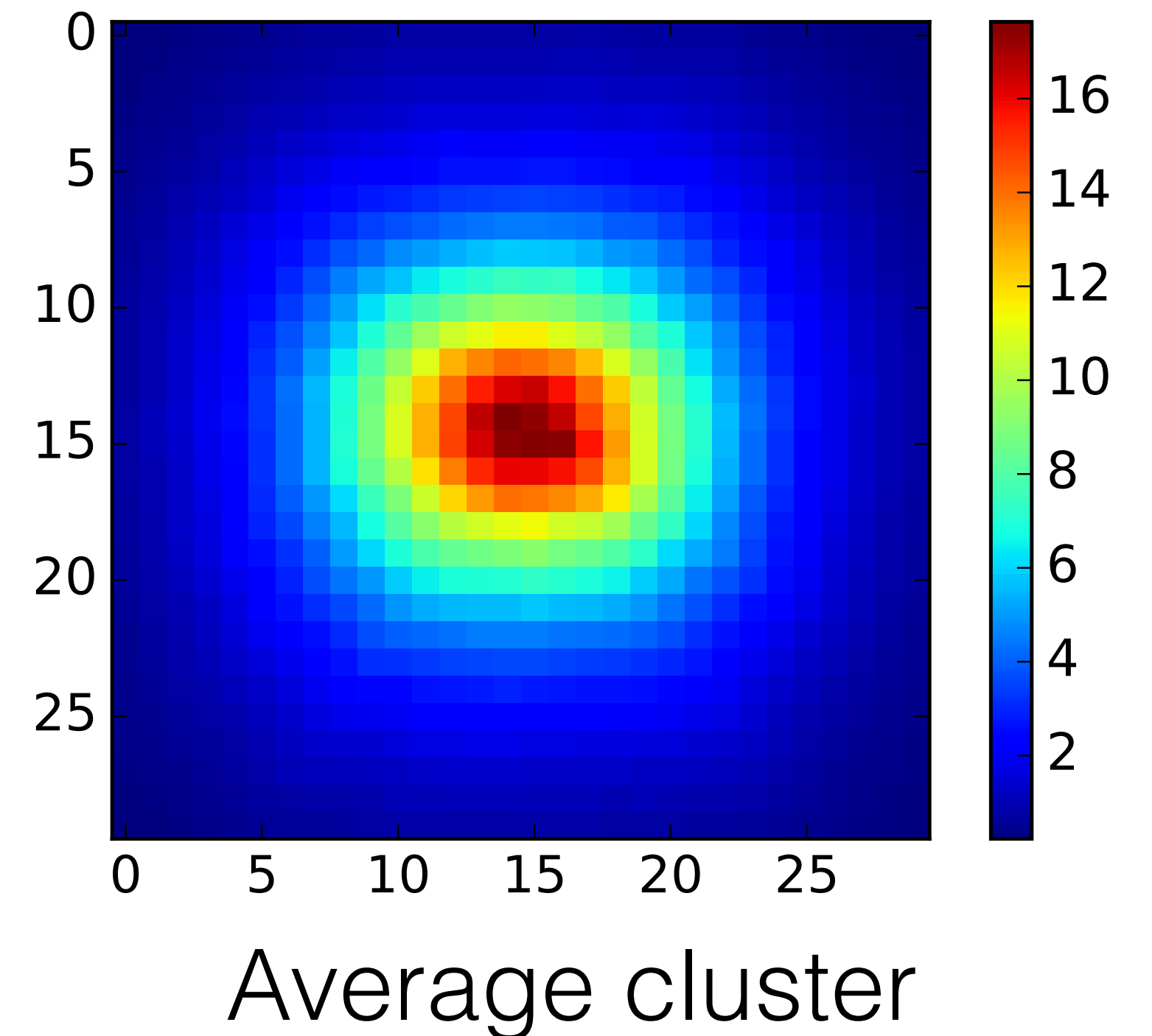
**E-M Calorimeter**

# FAST CALORIMETER SIMULATION

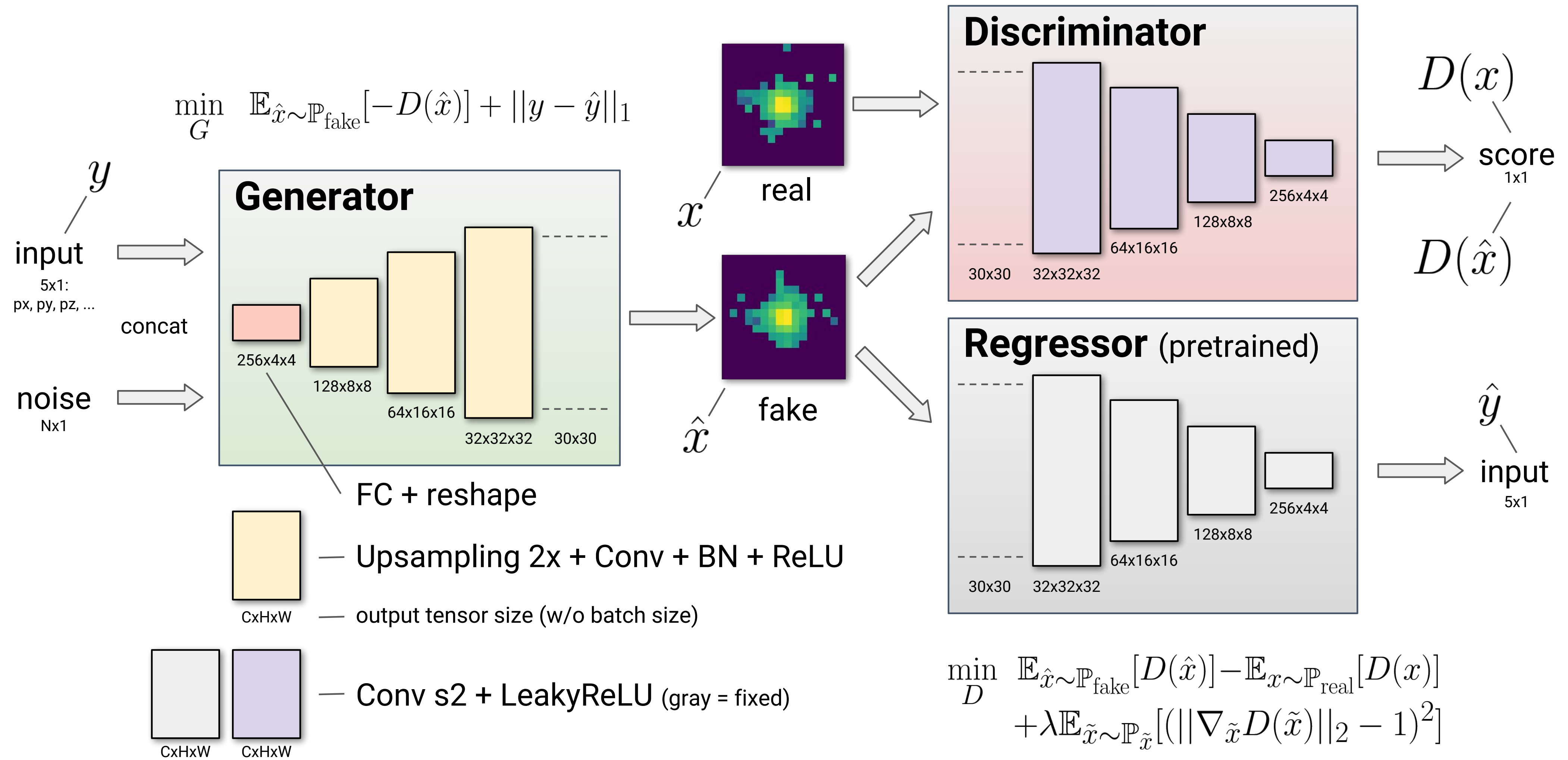


# Setup

- LHCb inspired calorimeter in GEANT4
  - 30x30 cells
- 5 conditional parameters per particle
  - 3D momentum
  - 2D coordinate
- Electrons from particle gun shot at 1x1 cm square at the center of the calorimeter face

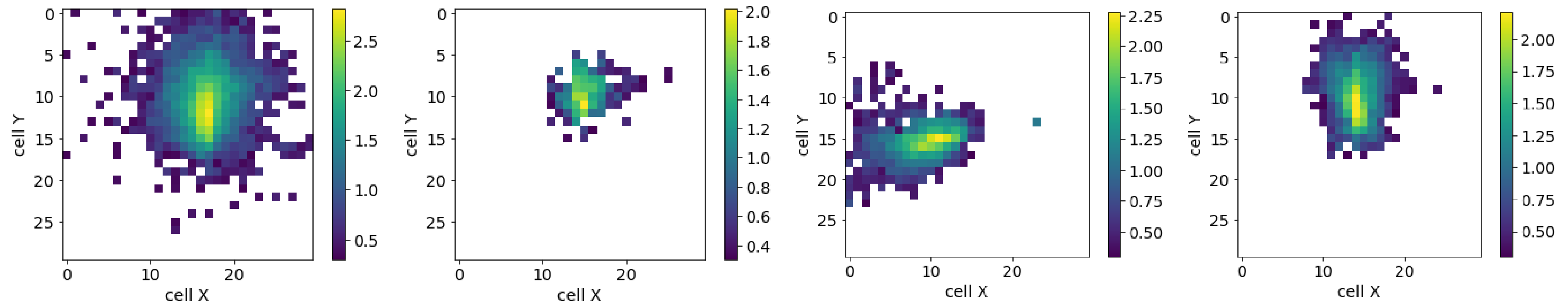
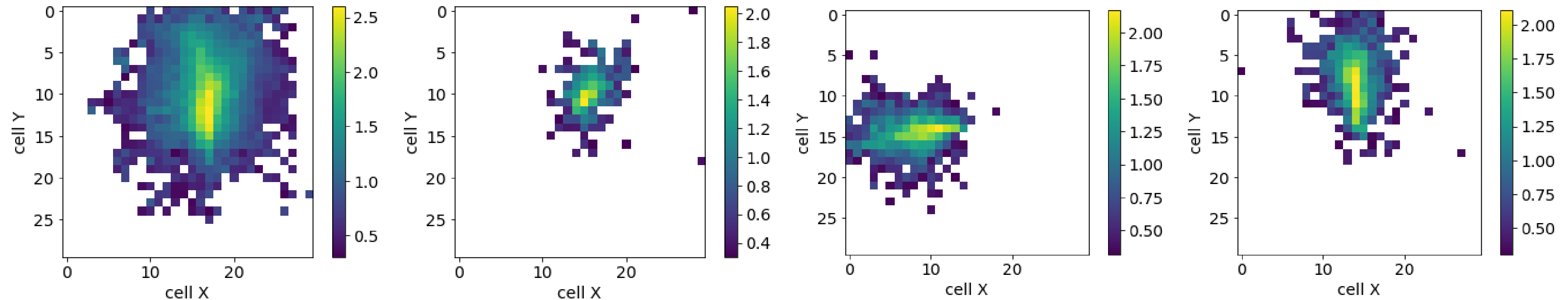


# Model architecture



# Energy deposits

**GEANT4**



**GAN**

(a)  
 $E_0 = 63.7 \text{ GeV}$

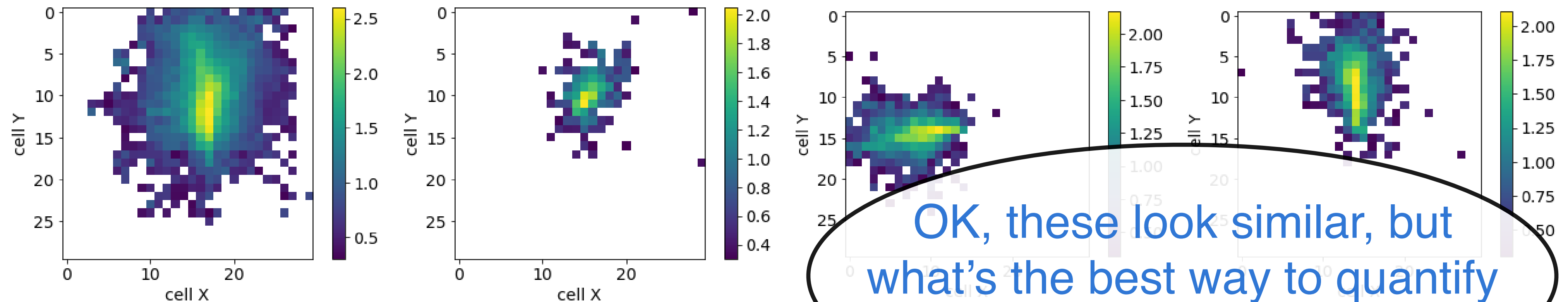
(b)  
 $E_0 = 6.5 \text{ GeV}$

(c)  
 $E_0 = 15.6 \text{ GeV}$

(d)  
 $E_0 = 15.9 \text{ GeV}$

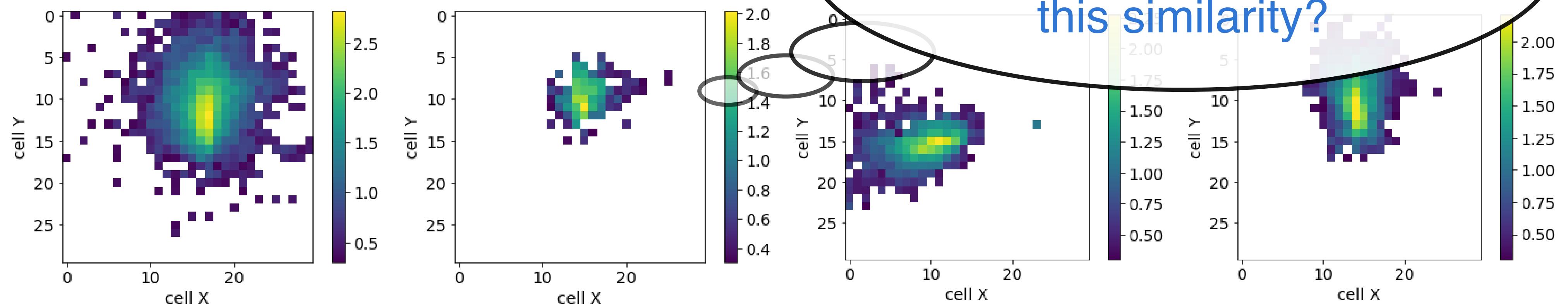
# Energy deposits

GEANT4



OK, these look similar, but  
what's the best way to quantify  
this similarity?

GAN



(a)

$$E_0 = 63.7 \text{ GeV}$$

(b)

$$E_0 = 6.5 \text{ GeV}$$

(c)

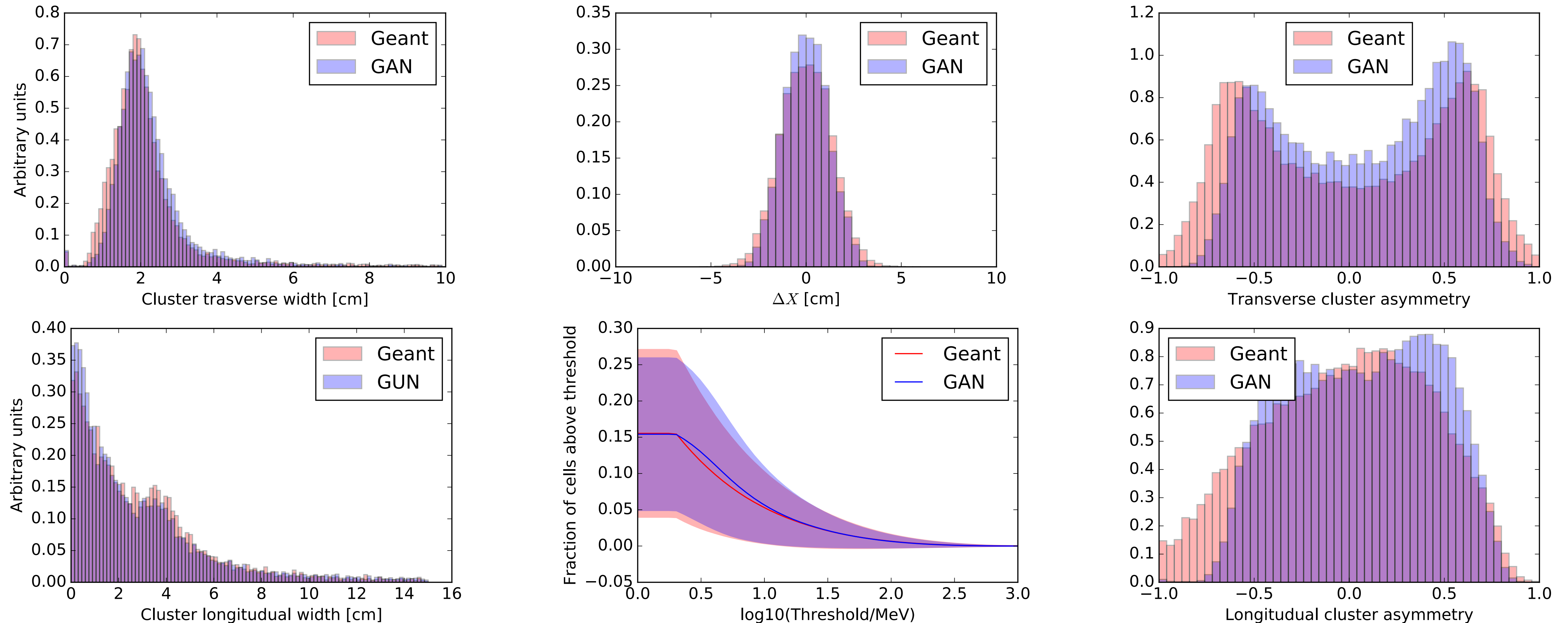
$$E_0 = 15.6 \text{ GeV}$$

(d)

$$E_0 = 15.9 \text{ GeV}$$

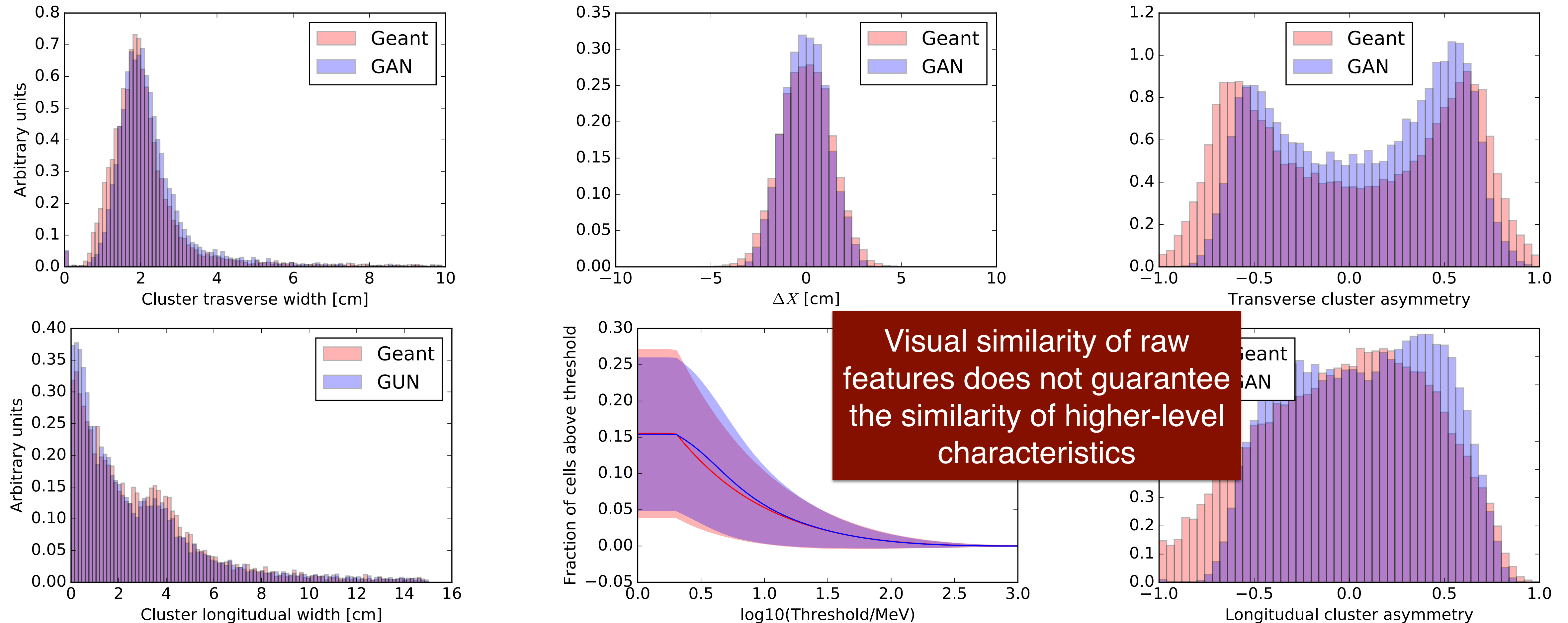


# Physics-motivated characteristics



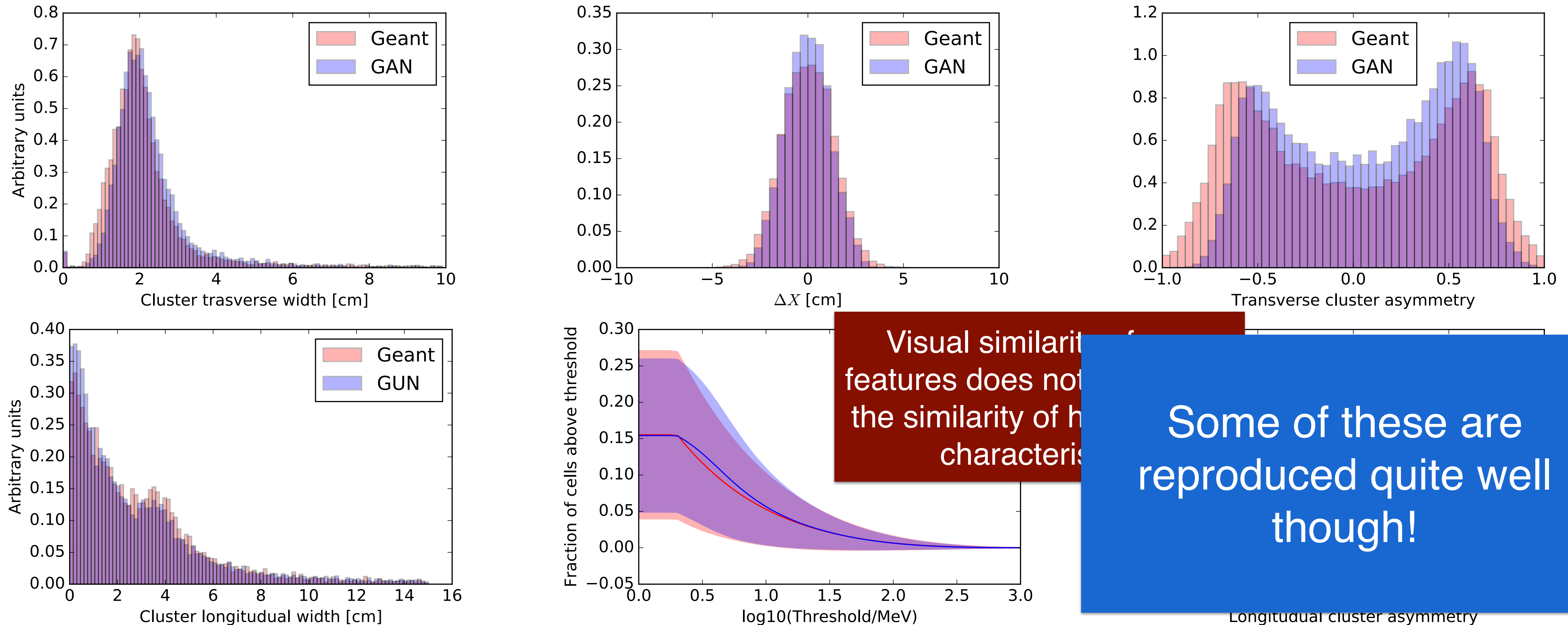
- Idea: convert each cluster to a meaningful single value
  - Then compare real vs generated distributions of such values

# Physics-motivated characteristics



- Idea: convert each cluster to a meaningful single value
  - Then compare real vs generated distributions of such values

# Physics-motivated characteristics

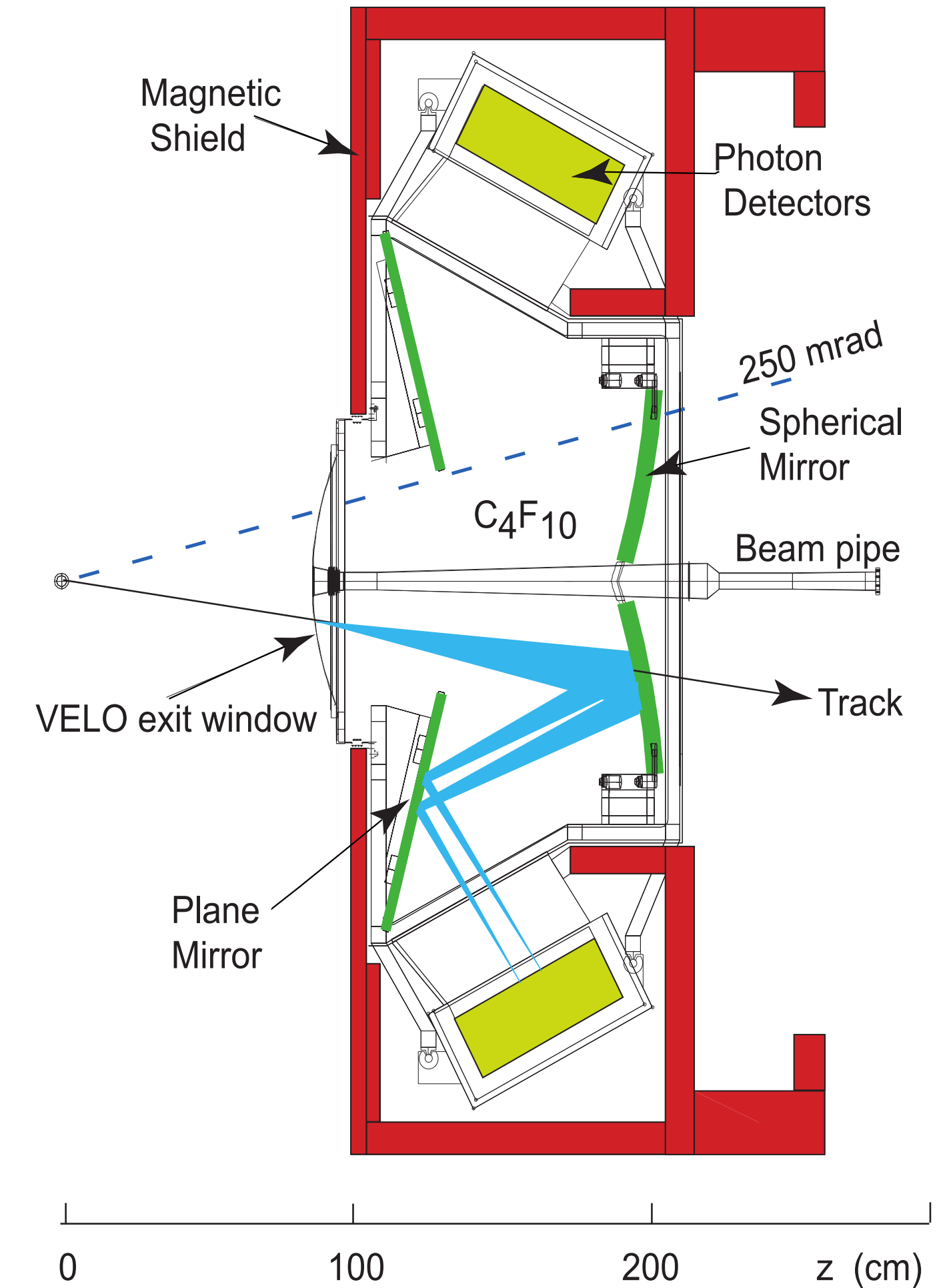
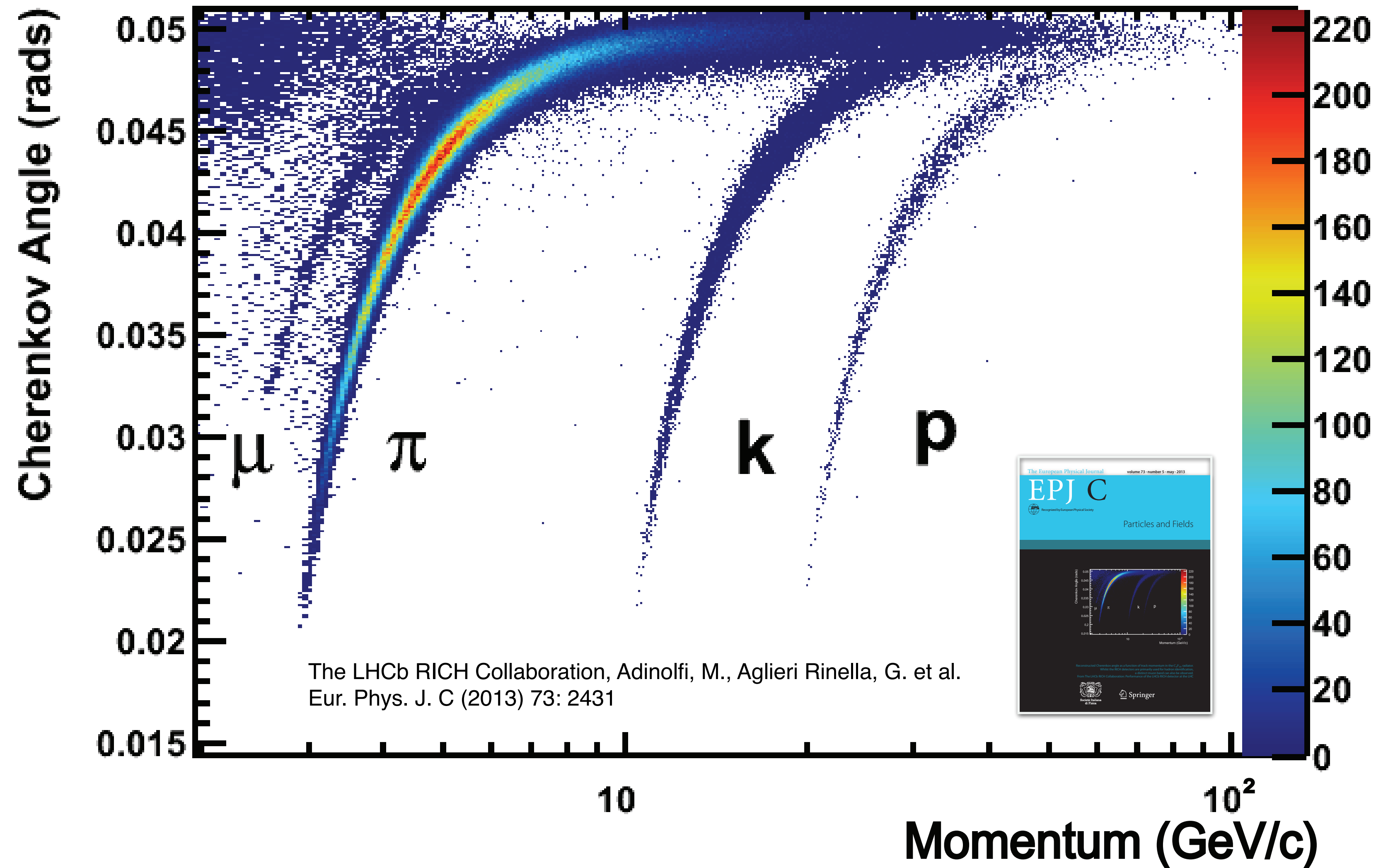


- Idea: convert each cluster to a meaningful single value
  - Then compare real vs generated distributions of such values

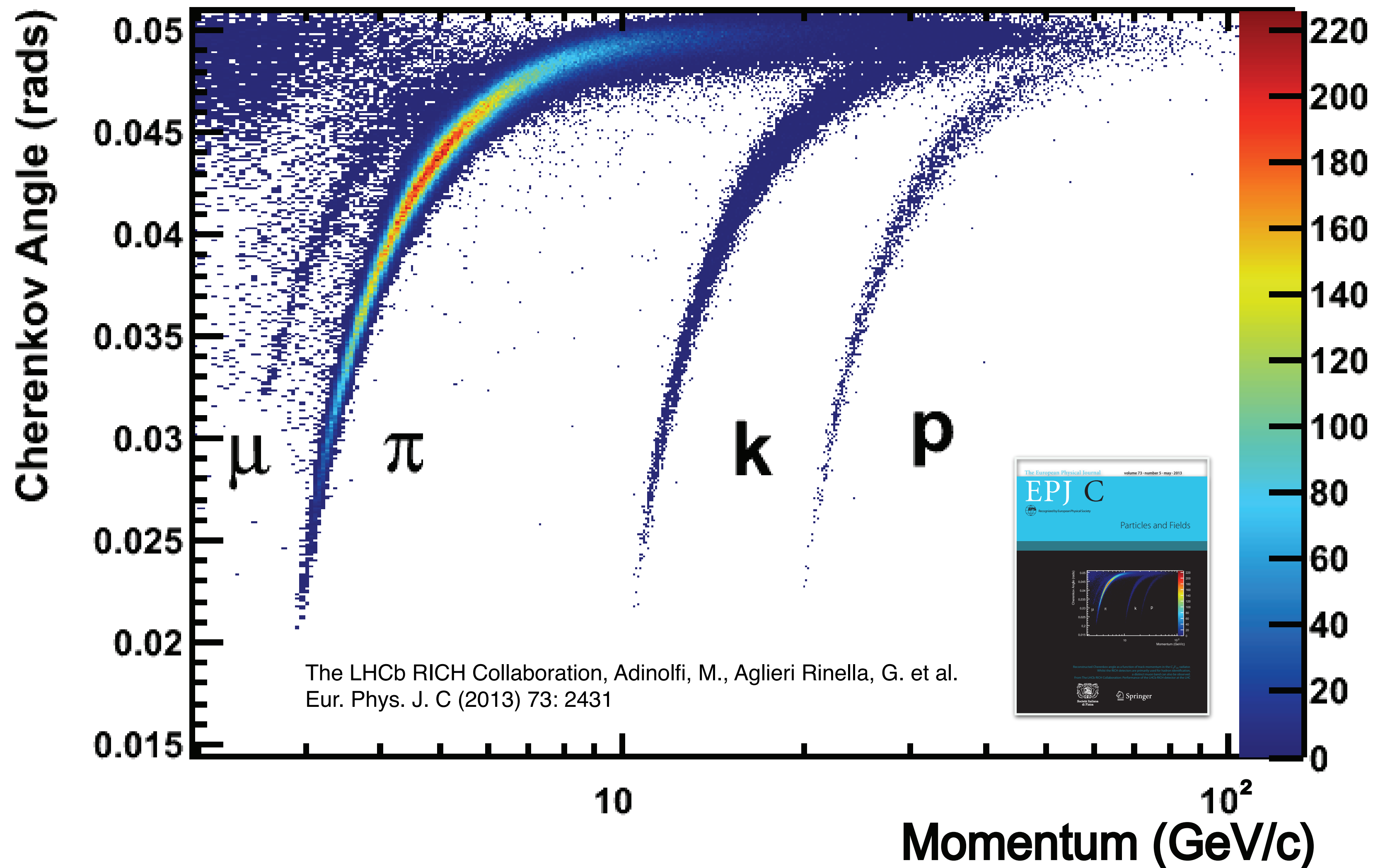
# FAST CHERENKOV DETECTOR SIMULATION



# Ring Imaging Cherenkov Detectors (RICH)



# Ring Imaging Cherenkov Detectors (RICH)



- PID with RICH is done with a **global log-likelihood method**
- PID information encoded in **log-likelihood differences (DLL)** between particle type hypotheses

# RICH fast simulation

- A possible solution:
  - Bypass all accurate simulation steps from Cherenkov light generation up to the high-level likelihood parameters (DLLs)
  - Learn the distribution of DLLs for given track parameters and sample from it,  $P(\text{DLLs} \mid \langle \text{track params} \rangle)$

Derkach et al, NIMA 2019 (01) 031

# RICH fast simulation

- Number of output features:
  - 5 DLLs
- Number of input features:
  - track momentum and pseudorapidity (+2)
  - total number of tracks in that event (+1)

To account for occupancy-related effects



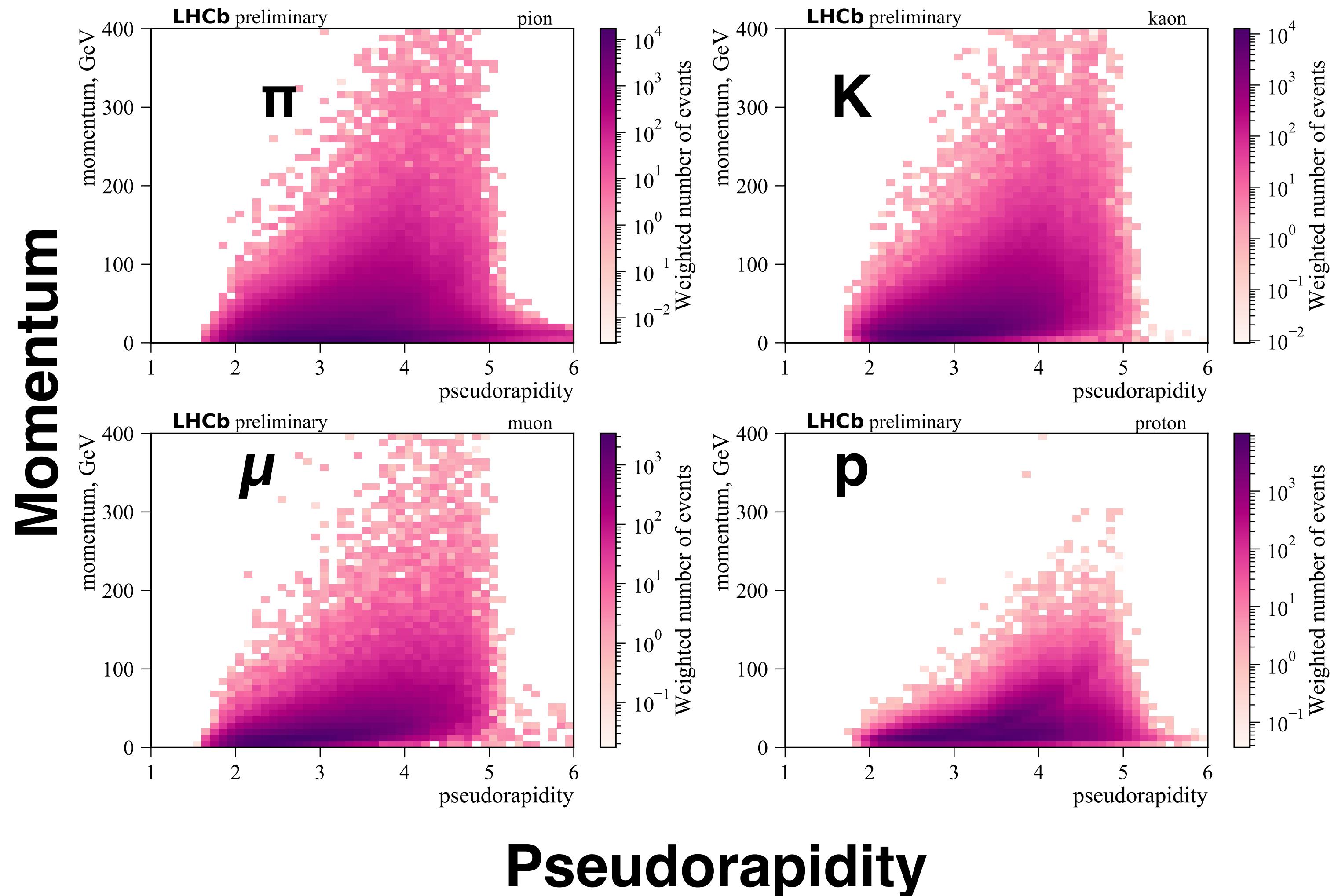
# RICH fast simulation

- Number of output features:
  - 5 DLLs
- Number of input features:
  - track momentum and pseudorapidity (+2)
  - total number of tracks in that event (+1)
- Training on real data (calibration channels)
  - using sPlot technique<sup>1</sup> to extract signal distributions
    - ⇒ loss function is weighted
    - ⇒ some of the weights are negative

<sup>1</sup>Pivk, Muriel et al. Nucl.Instrum.Meth.A 555 (2005) 356-369

# Implementation details and input parameter distributions

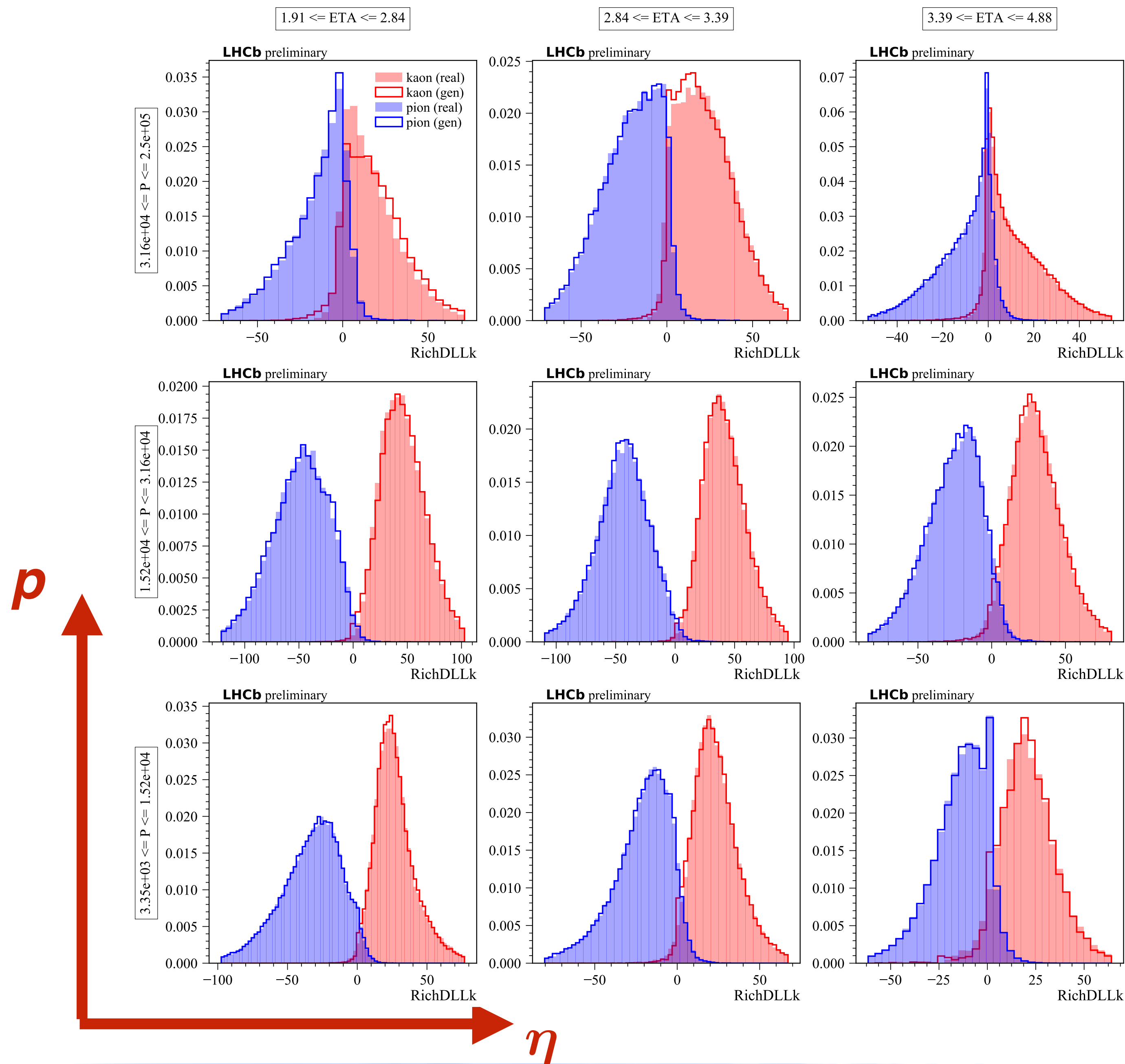
- Optimizing the Cramér metric (energy distance), arXiv: 1705.10743
- 10 hidden fully-connected layers for both generator and discriminator
  - 128 neurons each
  - ReLU activation
- 64-dimensional latent space (noise shape)
- 256-dimensional discriminator output
- 15 discriminator updates per 1 generator update
- RMSProp optimizer, exp decaying learning rate

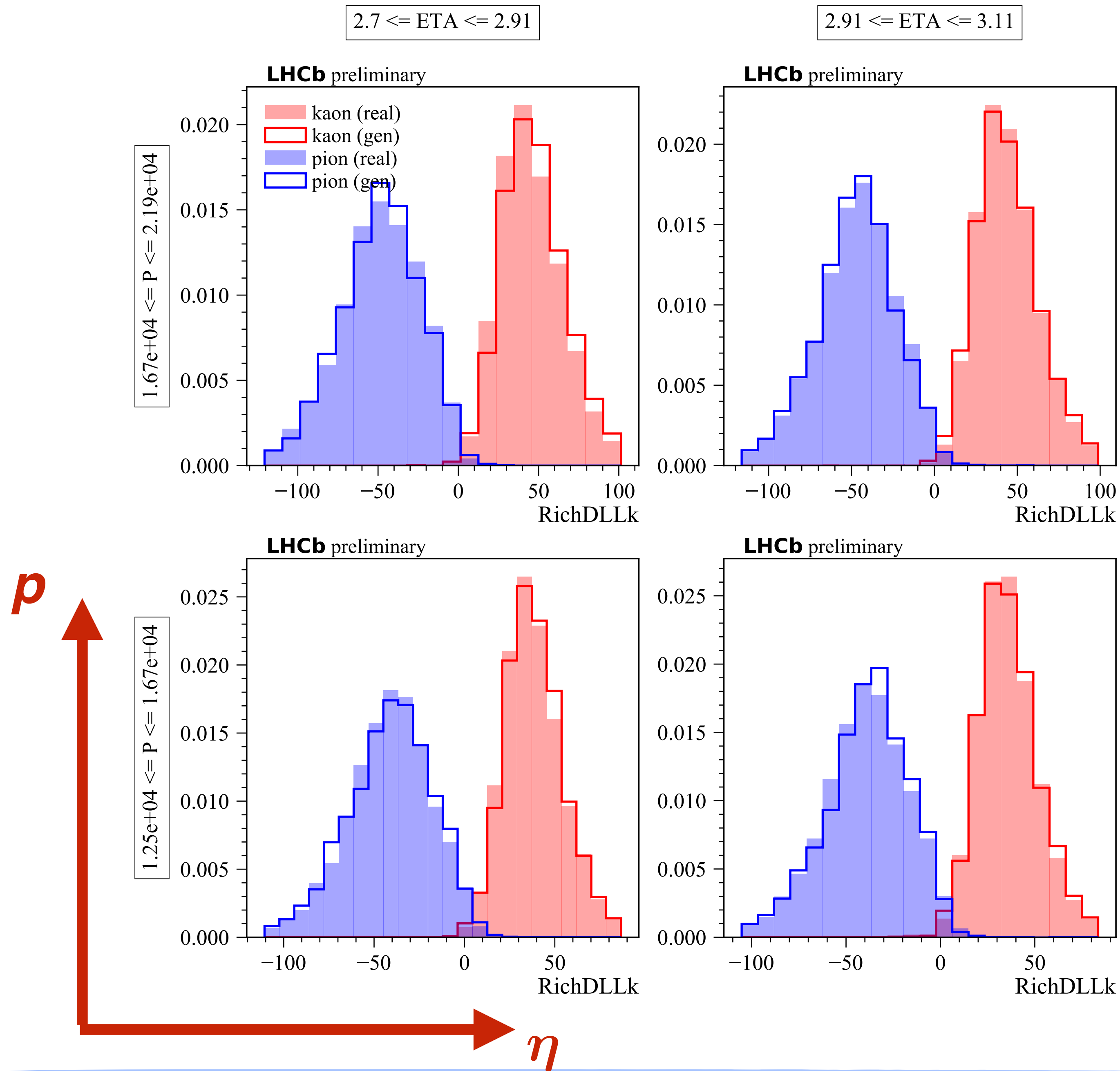


# RichDLLk ( $\pi$ vs $K$ )

kaon (real)  
 kaon (gen)  
 pion (real)  
 pion (gen)

3x3 bin plot over full P-ETA range





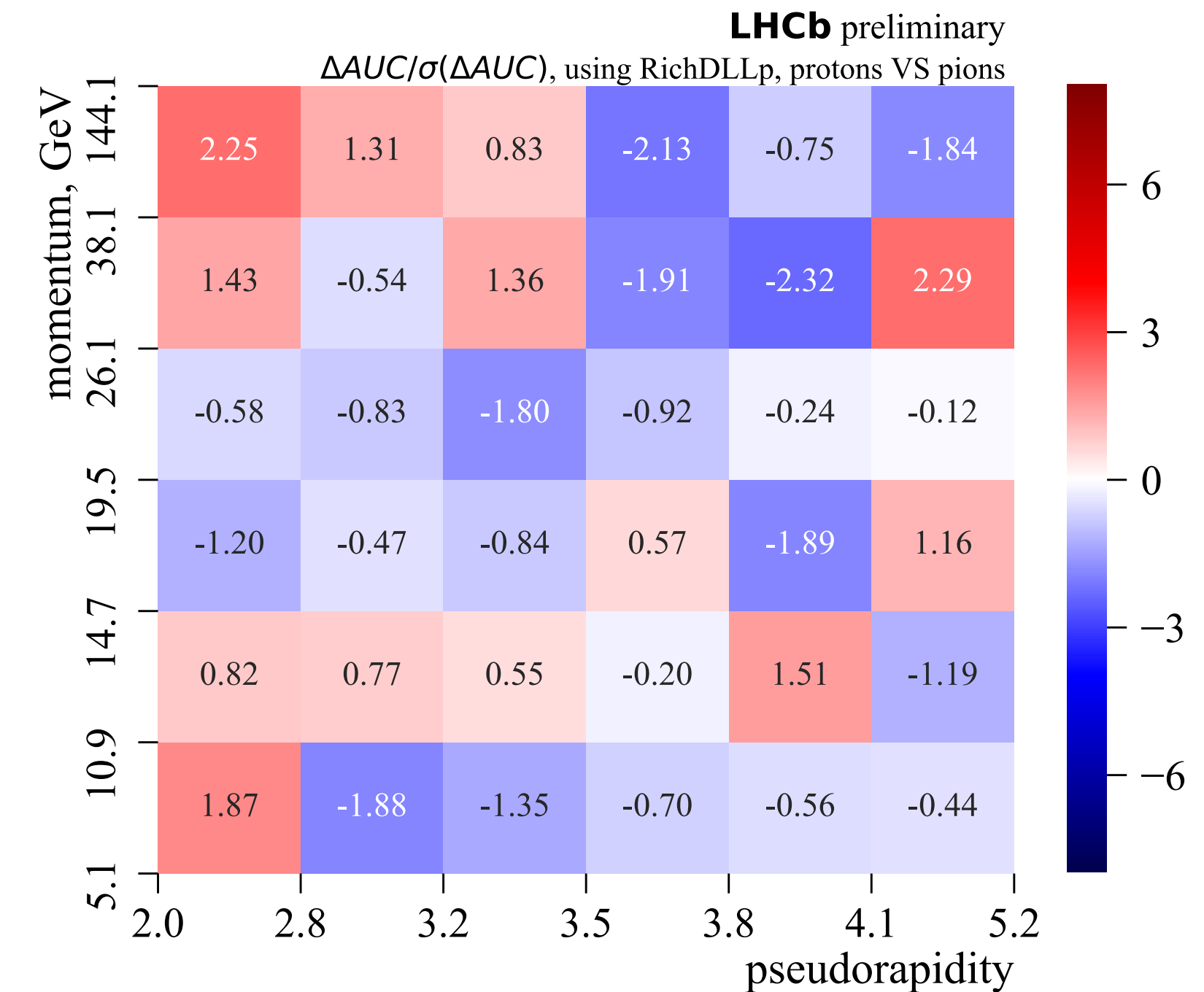
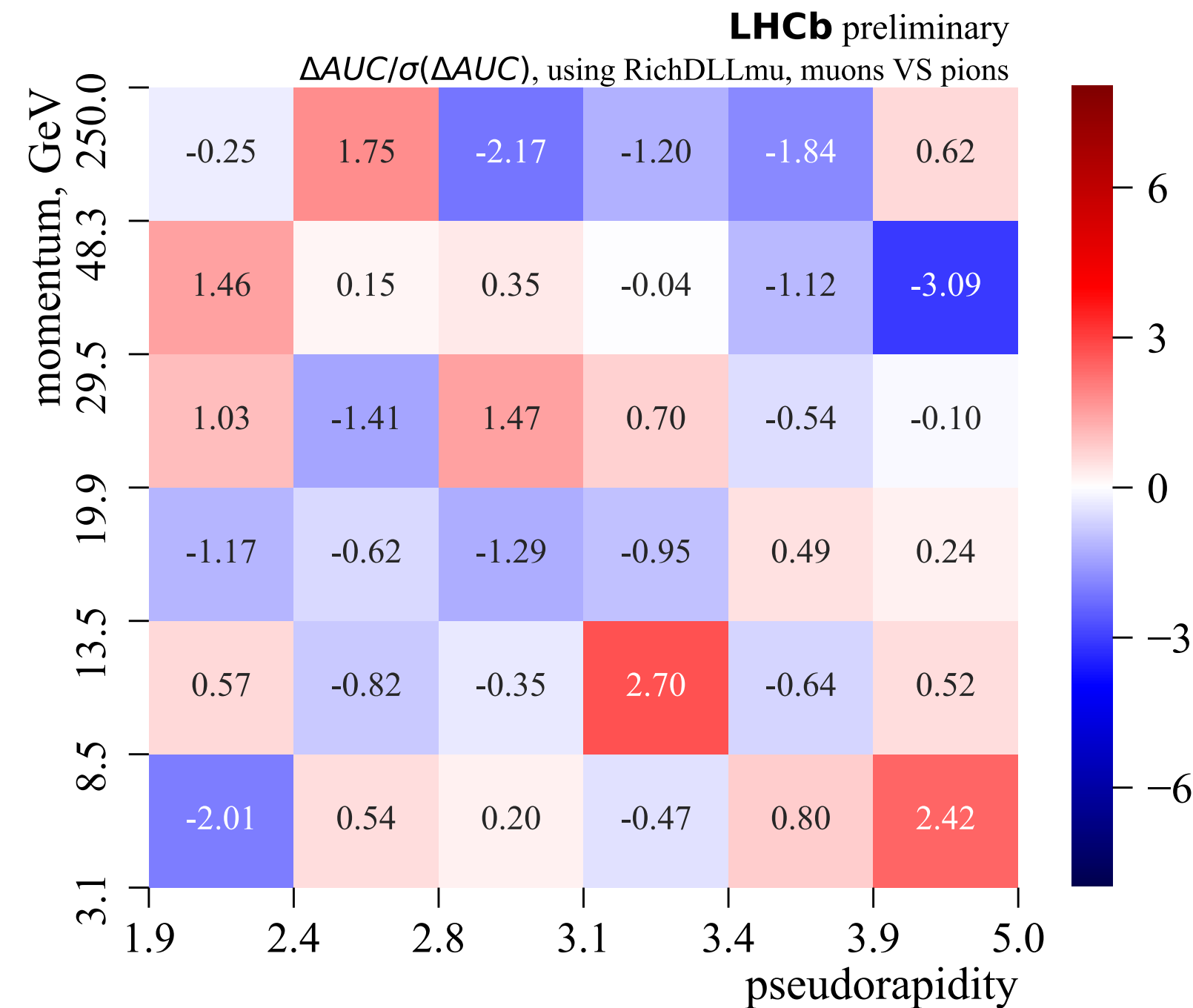
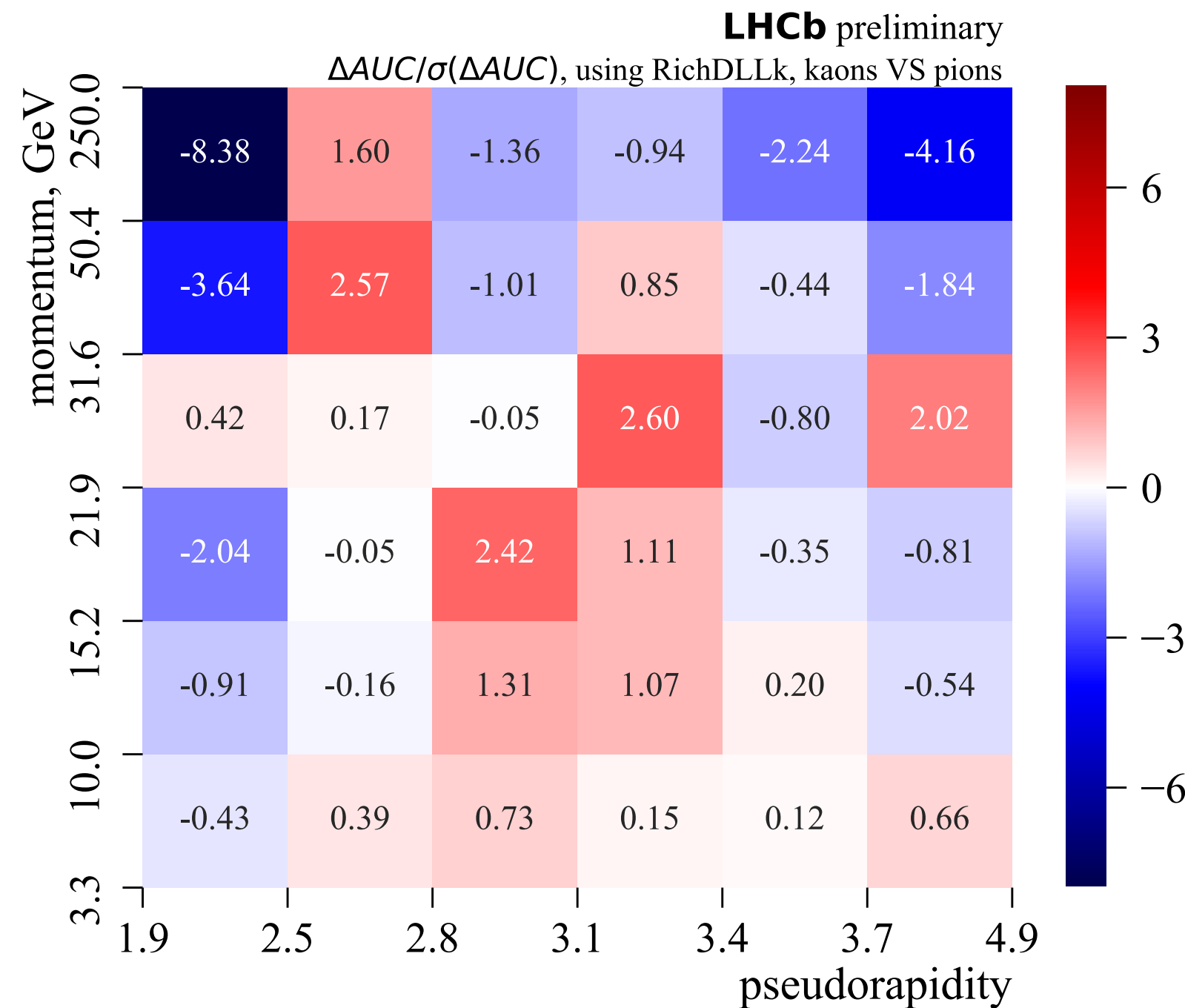
# RichDLLk ( $\pi$ vs $K$ )

kaon (real)  
kaon (gen)  
pion (real)  
pion (gen)

zoomed in to the most  
populated region



# Differences between AUCs for real and generated samples (divided by uncertainty)



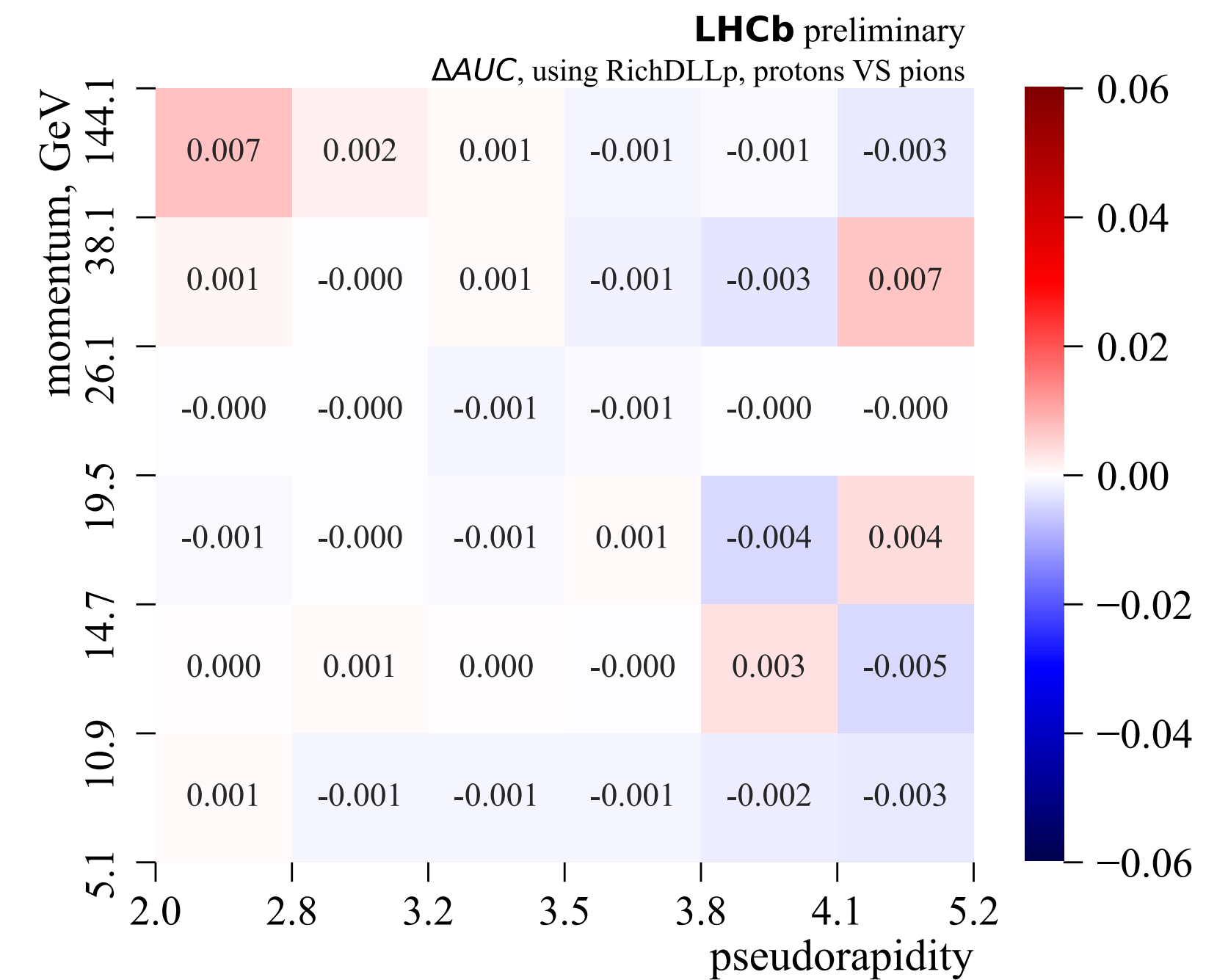
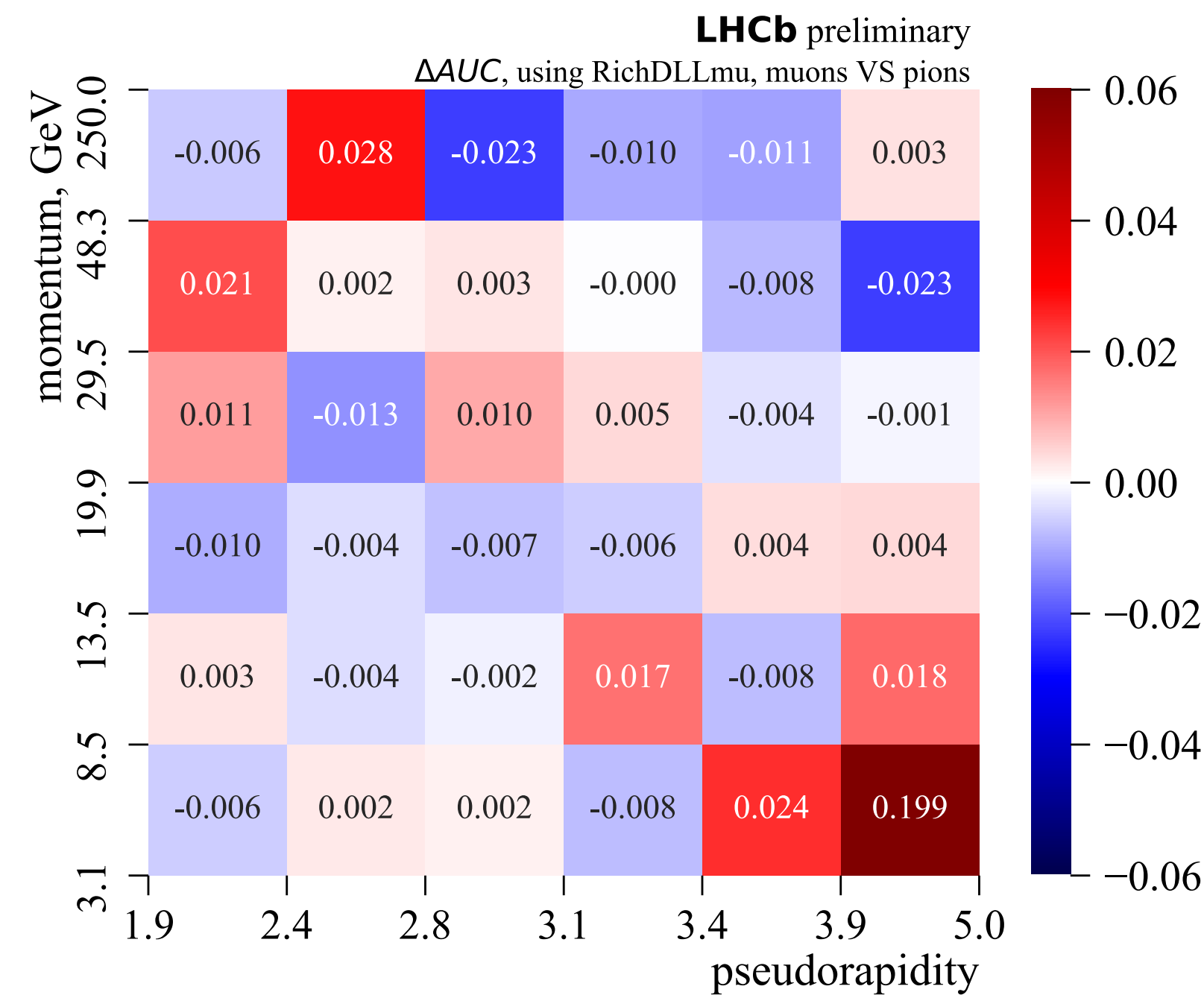
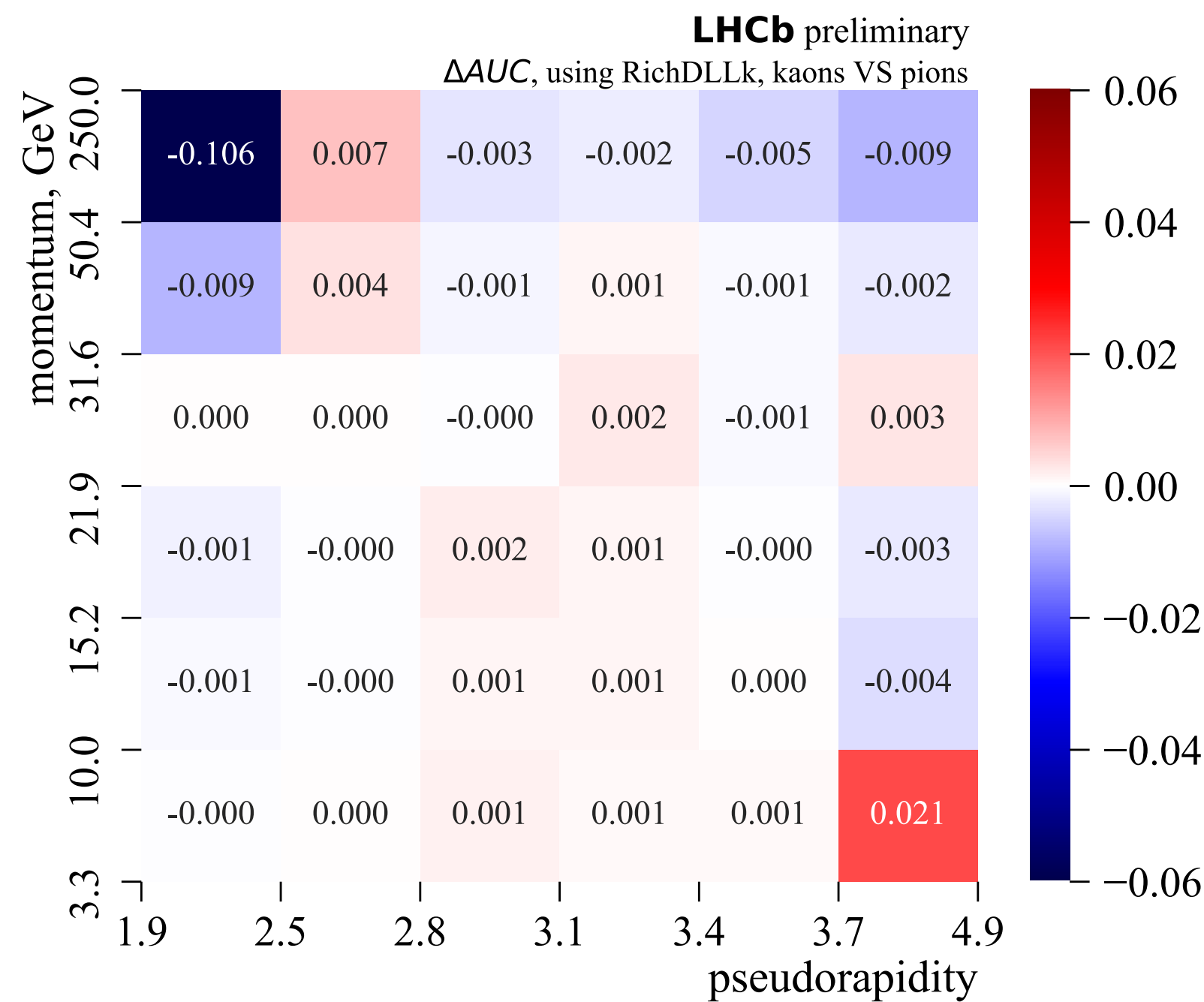
K vs  $\pi$ , using RichDLLk

$\mu$  vs  $\pi$ , using RichDLLmu

p vs  $\pi$ , using RichDLLp

- Uncertainties estimated using bootstrap technique
- Most differences are within just a few sigmas, larger deviations at low-stat regions

# Differences between AUCs for real and generated samples (absolute, generated – real)



K vs  $\pi$ , using RichDLLk

$\mu$  vs  $\pi$ , using RichDLLmu

p vs  $\pi$ , using RichDLLp

- Absolute differences between AUCs are mostly in the 0.001-0.01 range

# Summary

- **GANs** are a promising tool for fast simulation
  - Can be trained in **background-contaminated environment**
  - Two approaches shown:
    - generating either **low-**
    - or **high-level** parameters
- **Evaluating** a generative model performance **is a challenge itself**
  - **DeltaAUC agreement with 0** – necessary but not sufficient criterion
  - For low-level case – important to **compare physics-motivated parameters** (real vs generated)
  - The ‘ultimate’ way: **test in a physics analysis environment**
    - **work in progress**

Backup

# Generative Adversarial Networks (GANs)

- Random variable  $z$
- Two deterministic functions (neural nets)
  - generator  $G(x, z)$
  - discriminator  $D(x, y)$
- Generator maps  $(x, z)$  to  $y^{\text{gen}}$
- Discriminator distinguishes between  $(x, y^{\text{gen}})$  and  $(x, y^{\text{real}})$
- Training step («competition» between the two nets):
  - train discriminator to improve  $(x, y^{\text{gen}})$  and  $(x, y^{\text{real}})$  separation
  - train generator to increase the discriminator's error rate

$x$  - input variables  
 $y$  - target variables

$P(\text{DLLs} \mid \langle \text{track params} \rangle)$

$y$

$x$



# Discriminator metric

- Some of the options for the discriminator metric:
  - Binary cross-entropy between the real and generated samples
    - Equilibrium when Jensen–Shannon divergence is minimized
    - Problematic for distributions with different support; mode collapse problems
  - Wasserstein (aka Earth Mover's) distance
    - Discriminator => «Critic» (evaluates the metric)
    - Naturally solves the non-equal support and mode collapse problems
    - Suffers from biased gradients

[arXiv:1406.2661](https://arxiv.org/abs/1406.2661)  
[arXiv:1701.07875](https://arxiv.org/abs/1701.07875)

# GAN (JS)

- Possible discriminator and generator losses – binary cross-entropy:

$$\min_G \max_D V(D, G) = \mathbb{E}_{\mathbf{x} \sim p_{\text{data}}(\mathbf{x})} [\log D(\mathbf{x})] + \mathbb{E}_{\mathbf{z} \sim p_z(\mathbf{z})} [\log(1 - D(G(\mathbf{z})))]$$

**real samples**

**discriminator NN**

**generator NN**

**noise samples**

[arXiv:1406.2661](https://arxiv.org/abs/1406.2661)

- This leads to equilibrium when Jensen-Shannon divergence between real and generated samples is minimized
- Problems:
  - vanishing gradients when discriminator too powerful
  - mode collapse (generating only a subset of the target distribution)

# GAN (Wasserstein)

[arXiv:1701.07875](#)

- Another possible metric: Wasserstein distance (Earth Mover's distance)

$$W(\mathbb{P}_r, \mathbb{P}_g) = \inf_{\gamma \in \Pi(\mathbb{P}_r, \mathbb{P}_g)} \mathbb{E}_{(x,y) \sim \gamma} [\|x - y\|]$$

- $\gamma$  – «optimal transport plan»
- This should solve the mode collapse and vanishing gradients problems
- Solution may not be optimal due to biased gradients (see [arXiv:1705.10743](#))

# GAN (Cramér / energy distance)

- Cramér distance between distributions  $P$  and  $Q$ :

$$l_2^2(P, Q) := \int_{-\infty}^{\infty} (F_P(x) - F_Q(x))^2 dx$$

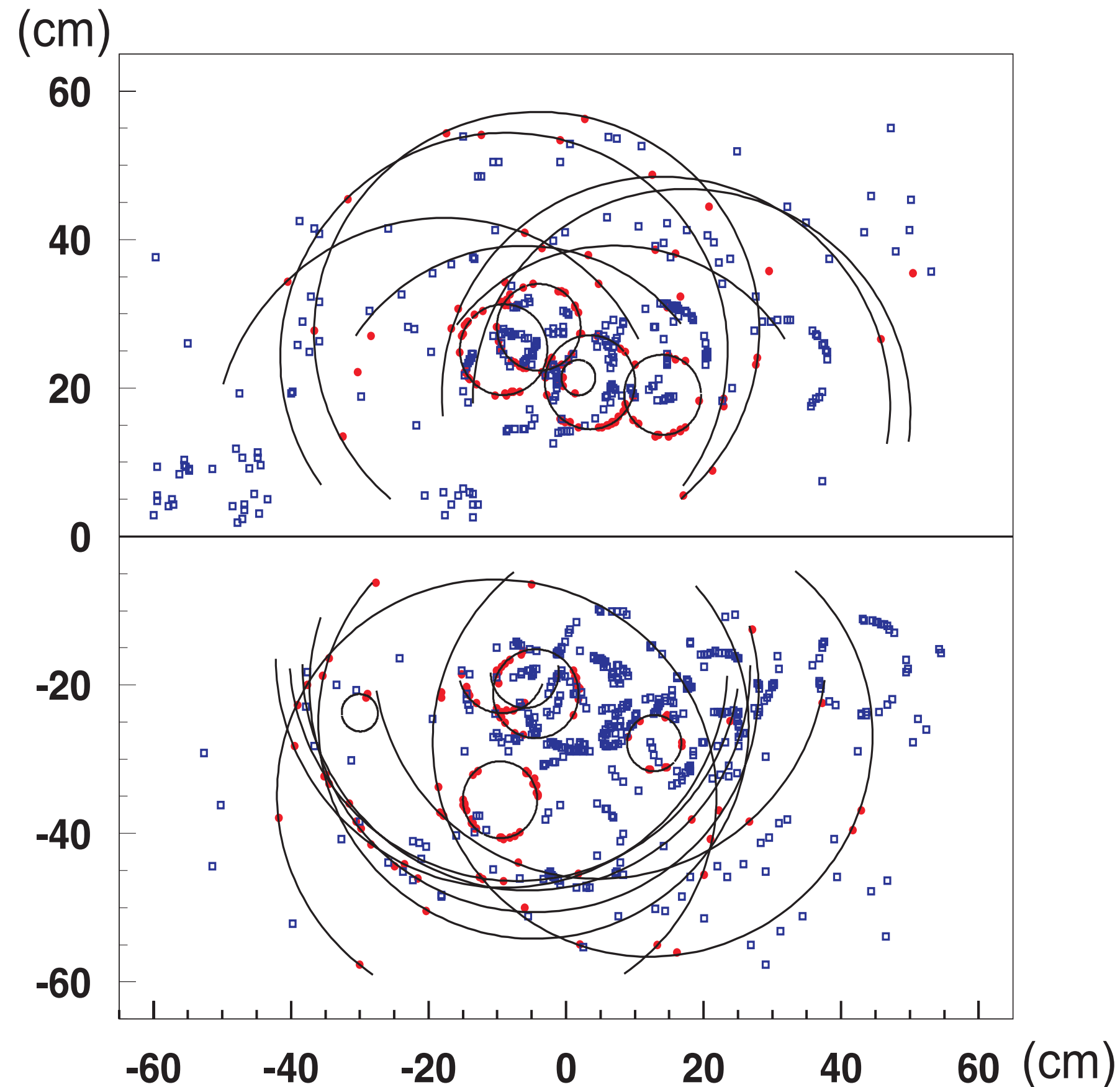
- $F_P$  and  $F_Q$  are CDFs
- This is (1/2 times) the 1-dimensional case of the Energy distance:

$$\mathcal{E}(X, Y) := 2 \mathbb{E} \|X - Y\|_2 - \mathbb{E} \|X - X'\|_2 - \mathbb{E} \|Y - Y'\|_2$$

$X, X' \sim P$  and  $Y, Y' \sim Q$

- A GAN using this metric preserves all the nice properties of Wasserstein GAN, while solving the biased gradients problem

# Information from RICH detectors



- PID with RICH is done with the maximum likelihood method
  - $\mathcal{L}(t_1, \dots, t_N)$  – likelihood to observe a given picture, as a function of **all track PIDs**  
 $t_i$  – hypothesized particle type for track  $i$
  - A hypothesis  $(\underline{t}_1, \dots, \underline{t}_N)$  maximizing  $\mathcal{L}$  is searched for
- For each track  $i$ , for each  $x \in \{K, \mu, e, p, \text{below threshold}\}$ , quantities **DLL $x$**  are then calculated as:

$$\log \mathcal{L}(t_k = \underline{t}_k, k \neq i; t_i = x) - \log \mathcal{L}(t_k = \underline{t}_k, k \neq i; t_i = \pi)$$



# RICH simulation

- Accurate RICH simulation involves:
  - Tracing the particles through the radiators and delta-electron generation
    - Delta-electrons contribute to Cherenkov light emissions
  - Cherenkov light generation
  - Photon propagation, reflection, refraction and scattering
  - Hybrid Photon Detector (photo-cathode + silicon pixel) simulation
- All this takes time & resources
- Given the growing demand on the number of simulated events, accurate simulation becomes unfeasible